

Background

- Sentence processing in humans is **incremental and constrained** by memory
- Language is ambiguous**: in **"garden path" sentences**, a locally likely structural hypothesis becomes implausible due to disambiguating evidence:

The horse raced past the barn fell

- Incremental processing difficulty can be measured via **eye tracking and maze tasks** in humans
- Surprisal** (log inverse probability) is used to model processing difficulty, but **underpredicts the magnitude of the garden path effects**

Models of Memory Limitations

We keep k hypotheses in parallel using **three models of working memory limitations**:

Word-Synchronous Beam Search:

- Recursively enumerate and apply actions until **enough states reach the next SHIFT action**.
- Take the top k of the states that reach SHIFT

Particle Filtering:

- Sample k times from the action distribution
- Extend each sample to the next lexical action
- Re-weight by probability of the next word given the hypothesized structure and resample k times

Main Verb-Reduced Relative (MV/RR) Garden Paths

- Cause garden paths by **leading the reader to interpret the start of a relative clause as a main verb**. We manipulate 2 conditions:

- Ambiguity of the verb:**
 "The woman **brought** the sandwich from the kitchen fell"
 "The woman **given** the sandwich from the kitchen fell"
- Reduction of the relative clause:**
 "The woman **brought** the sandwich from the kitchen fell"
 "The woman **who was brought** the sandwich from the kitchen fell"

Results on 27 sets of 4 sentences used by Wilcox et al. 2021, $k=5$, $m=100$

Recurrent Neural Network Grammars (RNNGs)

- Probabilistic model of generating top-down structural hypotheses** (Dyer et al 2016)

Actions Taken:

- NT(S)
- NT(NP)
- NT(ADJ)
- SHIFT(colorless)
- REDUCE
- NT(NP)
- NT(ADJ)

Colorless green ideas sleep furiously

- Three action types used to create trees:
 - NT**: open a non-terminal (e.g. NP)
 - SHIFT**: add the next terminal (i.e. word)
 - REDUCE**: close the current non-terminal
- We train on **BLLIP** (1.75 million parsed sentences)

Particle Filtering with Resampling:

- Better approximation of the probability distribution** while limiting working memory.
- Sample m , $m > k$ times from the k structures and extend and re-weight each.
- Choose k out of m structures during resampling.

Noun Phrase-Zero (NP/Z) Garden Paths

- Cause garden paths by **leading the reader to interpret the subject of the second clause as the object of the first clause**. We manipulate 2 conditions:

- Transitivity of the verb:**
 "When the dog **bit** the doctor took off the restraint"
 "When the dog **struggled** the doctor took off the restraint"
- Comma between clauses:**
 "When the dog **bit** the doctor took off the restraint"
 "When the dog **bit**, the doctor took off the restraint"

Results on 24 sets of 4 sentences from Hu et al. 2020, $m=100$

- In humans, the difference in surprisal between comma & no-comma is larger for transitive than intransitive verbs.
 - We measure effect size as transitive difference - intransitive difference

Discussion & Future Directions

- For smaller values of k , a better approximation of the action distribution yields larger garden path effects.**
 - Particle filtering with resampling combines small k and accurate approximation
- If the model makes an incorrect top-down prediction, it **cannot recover when it encounters the next word**.
 - Future work: explore **other parsing orders**, such as left corner

References: Dyer, Chris et al. "Recurrent Neural Network Grammars." NAACL (2016). Hale, John et al. "Finding Syntax in Human Encephalography with Beam Search." ACL (2018). Hu, Jennifer et al. "A Systematic Assessment of Syntactic Generalization in Neural Language Models." (2020). Levy, R. et al. "Modeling the effects of memory on human online sentence processing with particle filters." NIPS (2008). Wilcox, Ethan Gottlieb et al. "A Targeted Assessment of Incremental Processing in Neural Language Models and Humans." ACL (2021).

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